Rules for Factors and Multiples

1. The first player chooses an even number less than 50 and marks it with initials or a marker (mini cube.)

2. The second player chooses a number that is either a factor or a multiple of the first number and places his/her mark on that square.

3. Players continue to take turns covering squares that are a factor or a multiple of the previous square.

4. When a player cannot find a factor or multiple of the last number played, he/she loses the game.